

News Article

Create, Edit, Publish - All in your web application. RealObjects brand-new edit-on NG officially released!

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Saarbrücken RealObjects today announced the official release of the brand-new edit-on NG, which was built from scratch on RealObjects powerful editing and rendering engine MARTHA. The all-new features in this all-new editor provide unmatched usability and ensures high performance and identical visualization across browsers. Editing in paged mode, zoom and many other features bring web-to-print to a whole new level. Experience the new Word-like user interface and functionality never seen in HTML online editor before.

The highlights of the new version are:



Built on Experience

Designed from scratch based on our decade-long experience, edit-on NG is the revolution in online editing.



Consistent Documents

Keep consistent designs with minimal effort through our unique Style Template functionality.



Constrain Editing

Protect selected structures and parts of content from editing by defining read-only sections or allow editing only in predefined areas.



Collaboration

Add annotations to your documents to increase productivity in collaborative environments.



Auto Correction

Correct common typos on the fly and automatically write out phrases from a customizable list of acronyms.



Zoom

Increase readability and get a better overview using the unique zoom feature.



In-Place Toolbar

Quickly reach frequently used features with the context-sensitive in-place toolbar.



Paged Media and Printing

edit-on NG offers unprecedented printing and paged editing functionalities. No print preview is required, as the paged mode adds what-you-see-is-what-you-print to your web application.



Gain Synergy with PDFreactor

Integrate RealObjects PDFreactor with edit-on NG to instantly create PDF documents matching the editor content perfectly.



Future Proof Technology

The paged view of HTML documents is based completely on the W3C standard CSS 3.



SVG, Barcode and MathML

edit-on NG, as well as PDFreactor, support multiple types of objects on top of HTML, i.e. images including SVG, Barcodes and MathML-based formulas.



Internationalization

Use multiple languages in your documents, including right-to-left writing systems like Arabic or Hebrew. The spellchecker, thesaurus and auto correction features automatically adapt to the language of the current paragraph.

Powered by

PDFreactor[®]



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Detachable UI for In-Place Editing

Create content right in your website. Experience seamless editing without the need to enter a backend.



Browser Independent Rendering Engine

Benefit from complete independence from the browser you are using. Unlike popular JavaScript based editors, edit-on NG is based on our own powerful editing and rendering engine MARTHA. This guarantees identical behavior and results in any browser.

Please learn more about the new [features](#) and see the comprehensive [Online Demos](#).

About RealObjects

Headquartered in Saarbrücken, Germany, RealObjects is a manufacturer of standards-oriented, cross-platform software tools for content authoring and electronic publishing. The company ranks as a pioneering developer of easy-to-use, affordable and quick-to-deploy WYSIWYG HTML/XHTML/XML editor solutions, which enable content authoring in Web- and Java-based applications. Its market leading editor applet technology edit-on NG perfectly complements Web based Content Management, Knowledge Management or e-Learning systems, and streamlines the process of in-browser Web authoring - across platforms, without installation of client-side software.

The privately-held software company has more than 2000 corporate customers in over 30 countries, ranging from small businesses to Fortune 500 enterprises, educational institutions as well as government and non-profit organizations. RealObjects has a strong network of key business alliances, value added resellers and OEM partners.

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